

## Tutorial of Simulation using Excel Spreadsheet

Using Excel, we can conduct simulation in two ways.

1. Conduct simple simulation in a spreadsheet.
2. Conduct complicated simulation using Visual Basic for Application (VBA) programming language.

This tutorial provides a minimum guide for a beginner to conduct simple simulation in a spreadsheet.

In Excel, we can use the built-in worksheet functions in a formula in a cell. Some basic functions commonly used in simulation are as follows.

1. Generate a random number (uniformly between 0 and 1):

`=RAND()`

2. IF function

`=IF(logical_test,[value_if_true],[value_if_false])`

checks a condition in its first argument, and if the condition is true returns the first value; otherwise it returns the second value.

- Example: `=IF(RAND()<=0.5,0,1)` returns 0 if the random number is smaller than 0.5; returns 1 otherwise.
- Example: `=IF(A1<=0.5,0,IF(AND(A1>0.5,A1<=0.8),1,2))` returns 0 if  $A1 \leq 0.5$ , 1 if  $0.5 < A1 \leq 0.8$ , and 2 if  $A1 > 0.8$ .

3. Generate a uniformly distributed integer value in an interval:

`=RANDBETWEEN(bottom,top)`

4. Exponential distribution and normal distribution:

`EXPON.DIST(x,lambda,cumulative)`, `NORMDIST(x,mean,standard_dev,cumulative)`

If cumulative == "TRUE", returns the cdf; if cumulative == "FALSE", returns the pdf.

5. Inverse cdf of normal distribution:

`NORM.INV(probability,mean,standard_dev)`

Given a value for probability, NORM.INV seeks that value x such that `NORM.DIST(x, mean, standard_dev, TRUE) = probability`.

6. There is no inverse cdf for exponential distribution. For some other distributions, like t distribution and binomial distribution, there exist pdf (pmf) / cdf function and inverse cdf function.

7. To generate a standard normal random variate:

`NORM.INV(RAND(),0,1)`

8. To generate an exponential random variate with rate lambda:

`=-1/lambda*LN(RAND())`

9. In a worksheet cell in Excel, we can also call a user-written VBA function. The user-written VBA functions can, in turn, call an internal VBA function such as `Rnd()`.

**Note: Neither the worksheet function `RAND()` nor the VB function `Rnd()` should be used in professional work; they both have known deficiencies.**

**Example 1**

Monte Carlo Simulation: Estimate pi from Random Points

|    | A        | B        | C                   | D                   | E  | F     |
|----|----------|----------|---------------------|---------------------|----|-------|
| 1  | U1       | U2       | Distance from (0,0) | In circular sector? | n  | 1000  |
| 2  | 0.280717 | 0.007399 | 0.280814279         | 1                   | h  | 783   |
| 3  | 0.041224 | 0.433094 | 0.435051387         | 1                   | pi | 3.132 |
| 4  | 0.74929  | 0.411982 | 0.855081898         | 1                   |    |       |
| 5  | 0.530758 | 0.835706 | 0.990003974         | 1                   |    |       |
| 6  | 0.485722 | 0.922722 | 1.042757273         | 0                   |    |       |
| 7  | 0.232218 | 0.260983 | 0.349337961         | 1                   |    |       |
| 8  | 0.512707 | 0.046769 | 0.514835292         | 1                   |    |       |
| 9  | 0.905181 | 0.818442 | 1.220327943         | 0                   |    |       |
| 10 | 0.072512 | 0.20102  | 1.027021671         | 0                   |    |       |

=RAND()

=SQRT(A?^2+B?^2)

=IF(C?<1,1,0)

=SUM(D2:D1001)

=4\*F2/F1

Note: "?" in formula represents the corresponding row number.

**Example 2**

Discrete-Event System Simulation: M/M/1 Queue with  $\lambda = 0.6, \mu = 1$

$$L = \frac{\rho}{1-\rho} = \frac{0.6}{1-0.6} = 1.5, L_Q = \frac{\rho^2}{1-\rho} = \frac{0.36}{1-0.6} = 0.9, W = \frac{1}{\mu-\lambda} = \frac{1}{0.4} = 2.5, W_Q = \frac{\rho}{\mu-\lambda} = \frac{0.6}{0.4} = 1.5.$$

|    | A        | B                 | C        | D            | E        | F            | G                   | H              | I            | J            | K      | L        |
|----|----------|-------------------|----------|--------------|----------|--------------|---------------------|----------------|--------------|--------------|--------|----------|
| 1  | lambda   | 0.6               | mu       | 1            |          |              |                     |                |              |              |        |          |
| 2  | U1       | interarrival time | U2       | service time | Customer | Arrival Time | Time Service Begins | Departure Time | Waiting Time | Sojourn Time | Wq     | 1.523885 |
| 3  | 0.210886 | 2.594066353       | 0.02589  | 3.65390244   | 1        | 2.59406635   | 2.594066353         | 6.247968791    | 0            | 3.653902439  | W      | 2.528611 |
| 4  | 0.736247 | 0.510316003       | 0.682781 | 0.38158049   | 2        | 3.10438236   | 6.247968791         | 6.629549285    | 3.143586436  | 3.525166929  | lambda | 0.594916 |
| 5  | 0.018733 | 6.629157722       | 0.327849 | 1.11520114   | 3        | 9.73354008   | 9.733540077         | 10.84874122    | 0            | 1.115201142  | Lq     | 0.906584 |
| 6  | 0.661818 | 0.687941575       | 0.364453 | 1.00935856   | 4        | 10.4214817   | 10.84874122         | 11.85809978    | 0.427259567  | 1.436618125  | L      | 1.504311 |
| 7  | 0.873194 | 0.225995707       | 0.281741 | 1.26676615   | 5        | 10.6474774   | 11.85809978         | 13.12486593    | 1.210622418  | 2.47738857   |        |          |
| 8  | 0.839983 | 0.290622405       | 0.759409 | 0.27521507   | 6        | 10.9380998   | 13.12486593         | 13.400081      | 2.186766165  | 2.461981235  |        |          |
| 9  | 0.792587 | 0.387422122       | 0.766577 | 0.26581985   | 7        | 11.3255219   | 13.400081           | 13.66590085    | 2.074559113  | 2.340378966  |        |          |
| 10 | 0.558416 | 0.971084659       | 0.334495 | 1.09513273   | 8        | 12.2966065   | 13.66590085         | 14.76103358    | 1.369294307  | 2.464427036  |        |          |
| 11 | 0.89452  | 0.185780522       | 0.328849 | 1.11215617   | 9        | 12.4823871   | 14.76103358         | 15.87318975    | 2.278646514  | 3.390802682  |        |          |
| 12 | 0.028445 | 0.105881257       | 0.04477  | 0.05891001   | 10       | 12.5092712   | 15.87318975         | 15.87318975    | 2.284018425  | 2.24172222   |        |          |

=-1/B\$1\*LN(A?)

=-1/D\$1\*LN(C?)

=F10+B11

=MAX(H10,F11)

=G11+D11

=G11-F11

=H11-F11

=AVERAGE(I1002:I10002)  
 =AVERAGE(J1002:J10002)  
 =E10002/G10002  
 =L4\*L2  
 =L4\*L3